

Laplacian

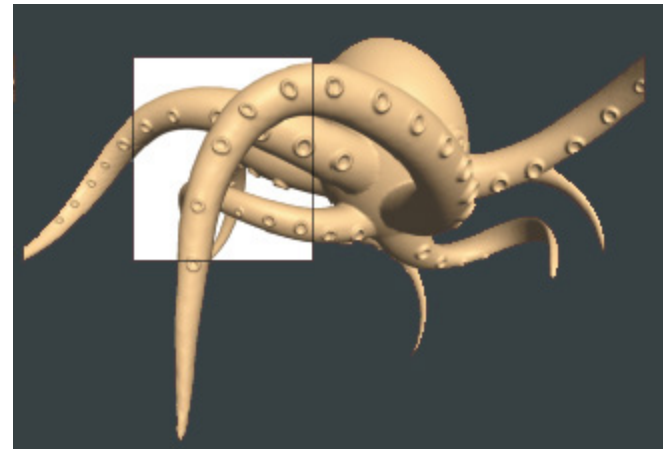
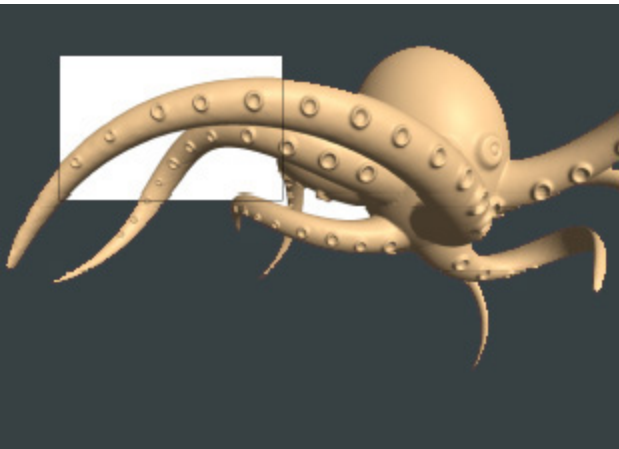
(Mesh editing, Spectral Graph Theory)

Instructor: Hao Su

LAPLACIAN MESH EDITING

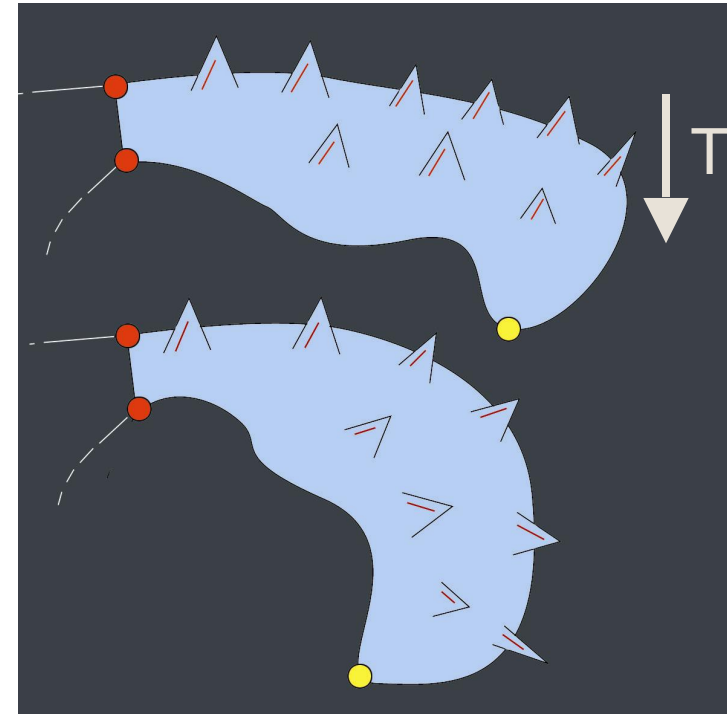
Our Goal

Edit a surface while retaining its visual appearance



Editing a surface while retaining its **visual appearance**

- Smooth deformation
- Smooth transition
- Preserve relative local directions of the **details**
- Minimal user interaction
- Interactive time response

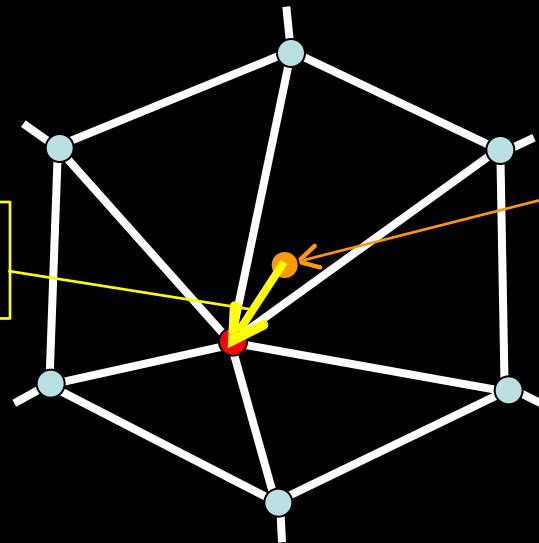


Differential Coordinates

- Differential coordinates are defined for triangular mesh vertices

$$\delta_i = L(\mathbf{v}_i) = \mathbf{v}_i - \frac{1}{d_i} \sum_{j \in N(i)} \mathbf{v}_j$$

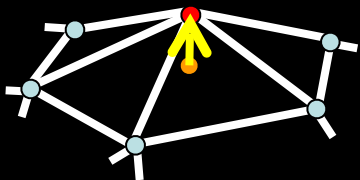
the relative
coordinate vector



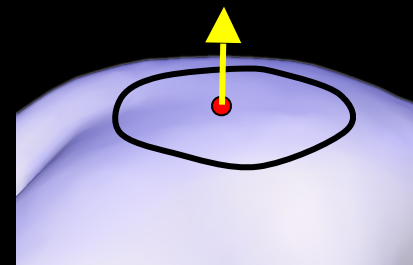
average of the
neighbors

Why differential coordinates?

- They represent the local detail / local shape description
 - The direction approximates the normal
 - The size approximates the mean curvature



$$\delta_i = \frac{1}{d_i} \sum_{\mathbf{v} \in N(i)} (\mathbf{v}_i - \mathbf{v})$$



$$\frac{1}{\text{len}(\gamma)} \int_{\mathbf{v} \in \gamma} (\mathbf{v}_i - \mathbf{v}) ds$$

$$\lim_{\text{len}(\gamma) \rightarrow 0} \frac{1}{\text{len}(\gamma)} \int_{\mathbf{v} \in \gamma} (\mathbf{v}_i - \mathbf{v}) ds = H(\mathbf{v}_i) \mathbf{n}_i$$

Laplacian reconstruction

- Transforming the mesh to the **differential representation**:

$$\begin{aligned} \left(\delta^{(x)}, \delta^{(y)}, \delta^{(z)} \right) &= M \left(P^{(x)}, P^{(y)}, P^{(z)} \right) \\ \left(P^{(x)}, P^{(y)}, P^{(z)} \right) &= M^{-1} \left(\delta^{(x)}, \delta^{(y)}, \delta^{(z)} \right) \end{aligned}$$

- Note that $\text{rank}(M) = n - 1$, where $n = \#V$

$$M_{ij} = \begin{cases} 1 & i = j \\ -\frac{1}{d_i} & j \in \{j : (j, i) \in E\} \\ 0 & \textit{otherwise} \end{cases}$$

Laplacian reconstruction

- Thus for **reconstructing** the mesh from the Laplacian representation:
add **constraints** to get **full rank** system and therefore **unique** solution, i.e. unique minimizer to the functional

$$\left\| M \cdot P^{(x)} - \delta^{(x)} \right\|^2 + \sum_{i \in I} w_i \left(p_i^{(x)} - c_i^{(x)} \right)^2$$

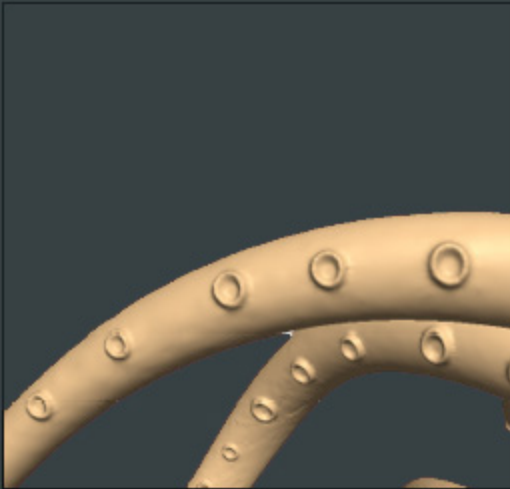
where I is the index set of constrained vertices, $w_i > 0$ are weights and c_i are the spatial constraints.

Laplacian reconstruction

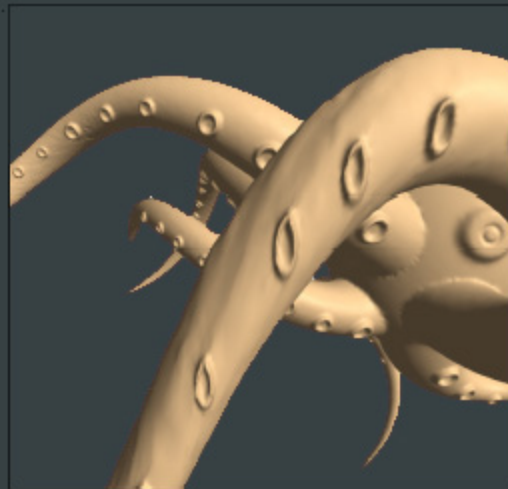
The use of **Laplacian** (differential) representation and **least squares** solution forces local detail preserving

Edit a Surface While Retaining its Visual Appearance

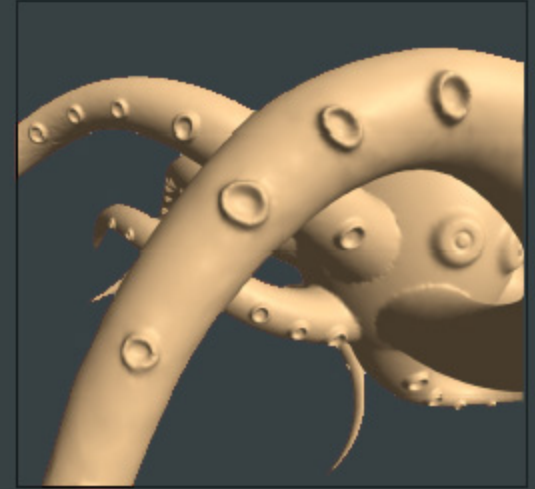
Original surface



The details are deformed

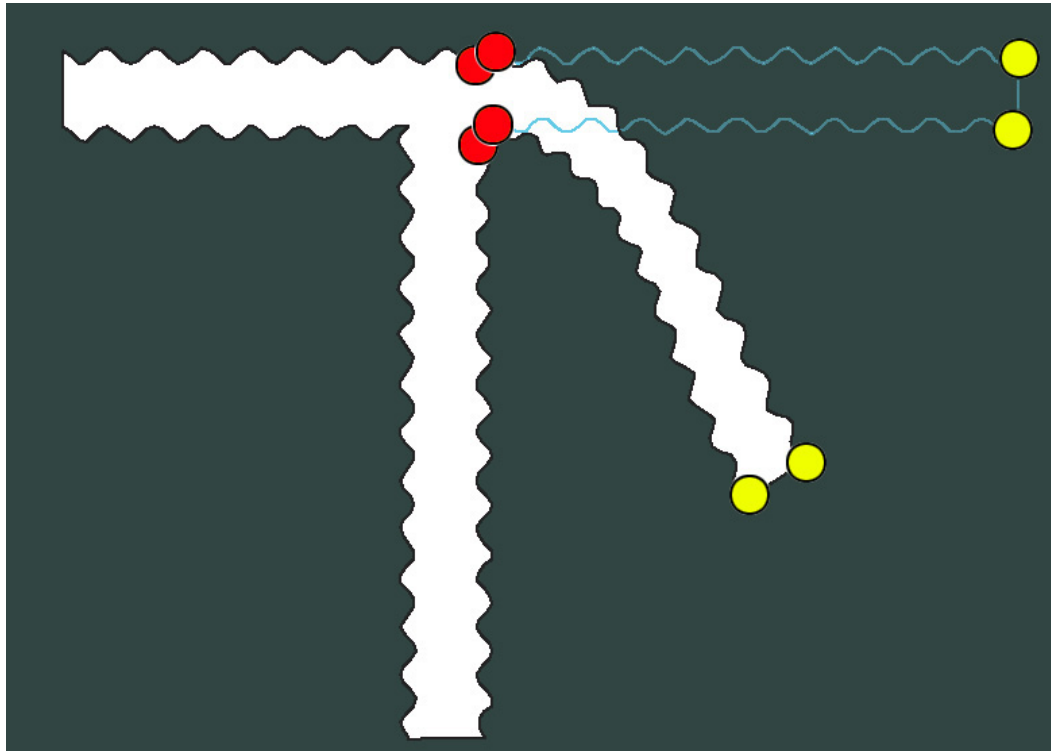


The details shape is preserved



Rotated Laplacian reconstruction

- We'd like to perform deformation which preserves the detail **orientation and shape**:

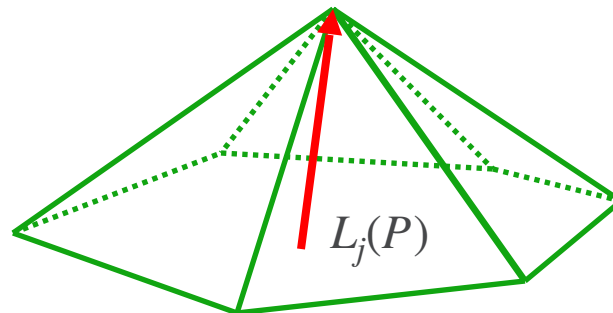
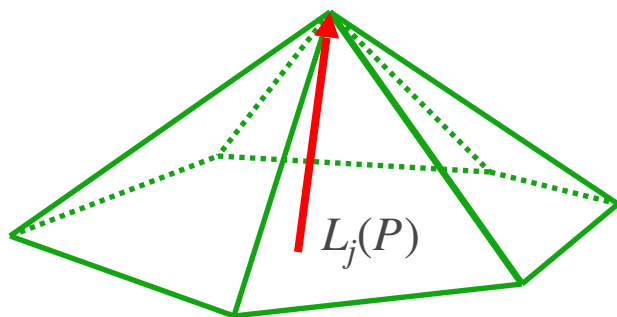


- We'd like to estimate the **target shape Laplacians**

Rotated Laplacian reconstruction

- The Laplacians are **translation** invariant:

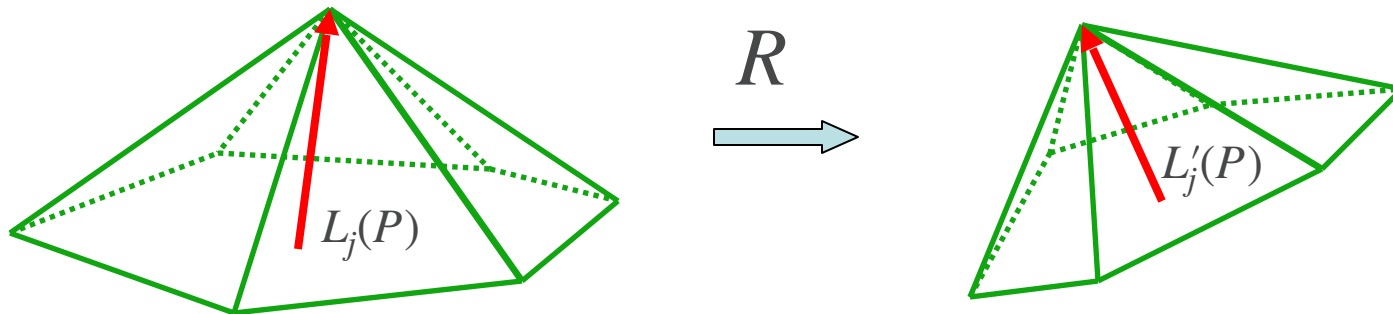
$$L_m(T(P)) = L_m(P)$$



Rotated Laplacian reconstruction

- Laplacians are not **rotational** invariant (they represent detail with orientation)
- Note that the Laplacian operator **commute** with linear rotations :

$$L_m(R(P)) = R(L_m(P))$$



Rotated Laplacian reconstruction

- Therefore we get:

$$\begin{aligned} L_j(P') &= L_j(A_j(P)) = \\ &= L_j(R_j(P)) = R_j(L_j(P)) \end{aligned}$$

- So all we need is to estimate the **local rotations**.

Rotated Laplacian reconstruction

- In summary we have the following steps:
-

1. Reconstruct the surface with original Laplacians:

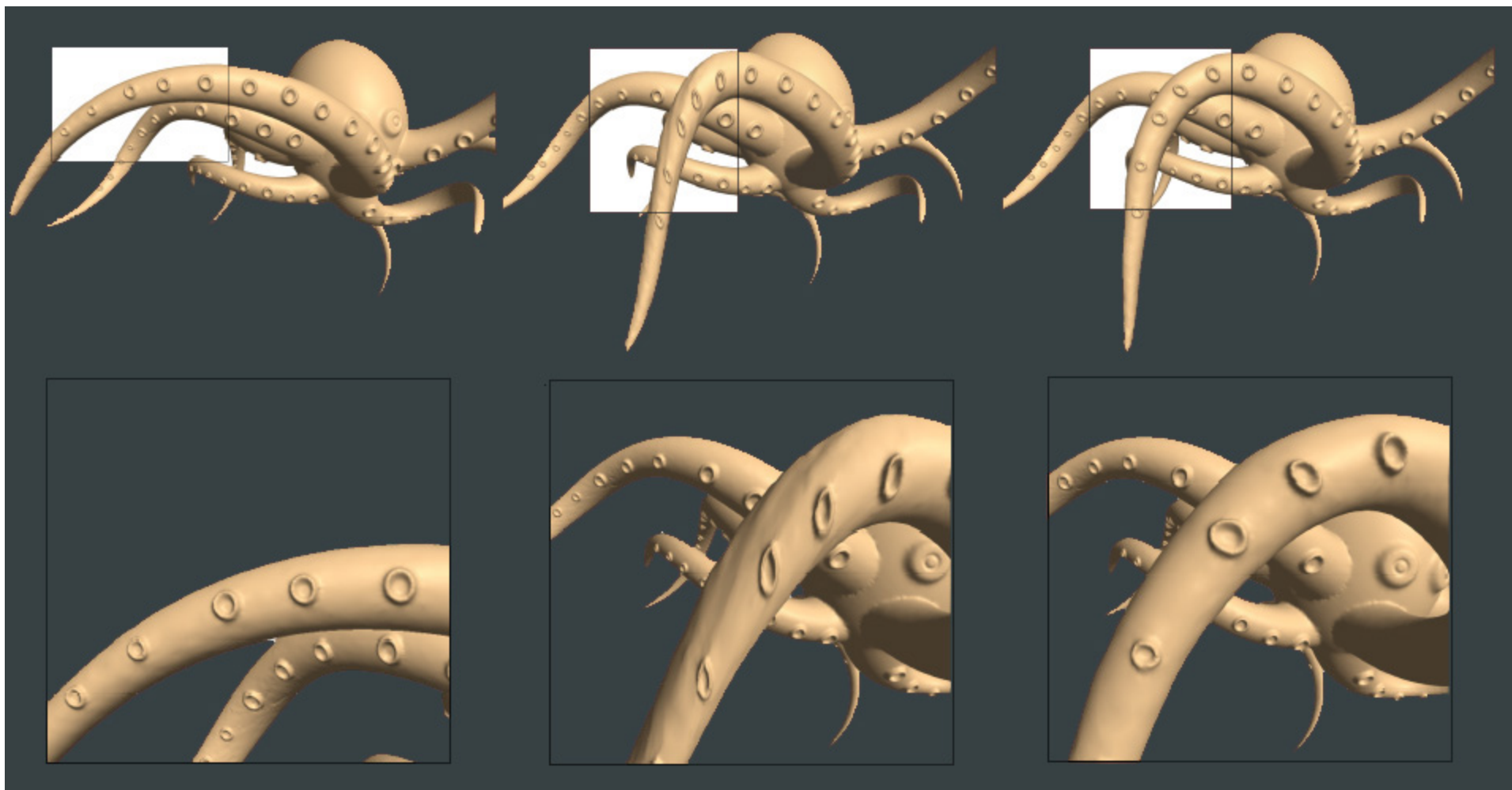
$$M^{-1}(\delta, C)$$

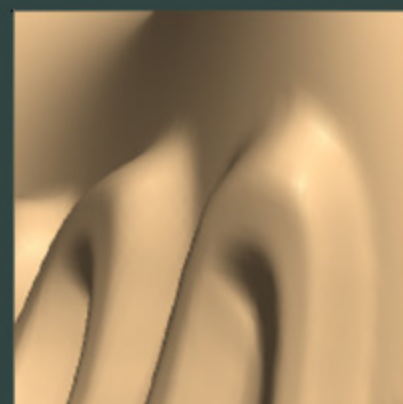
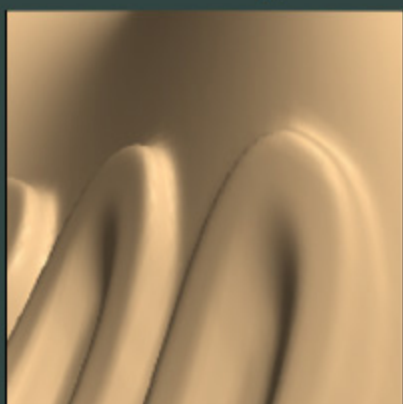
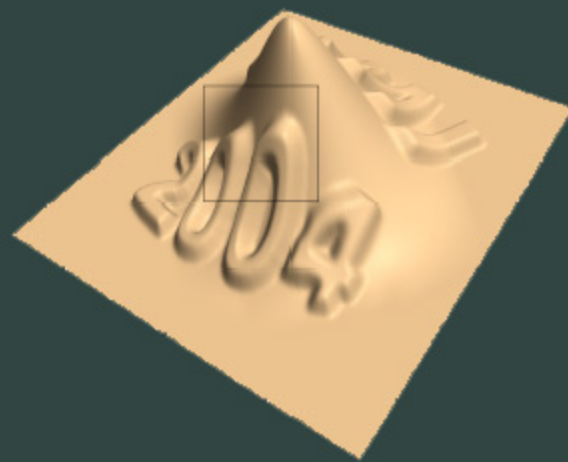
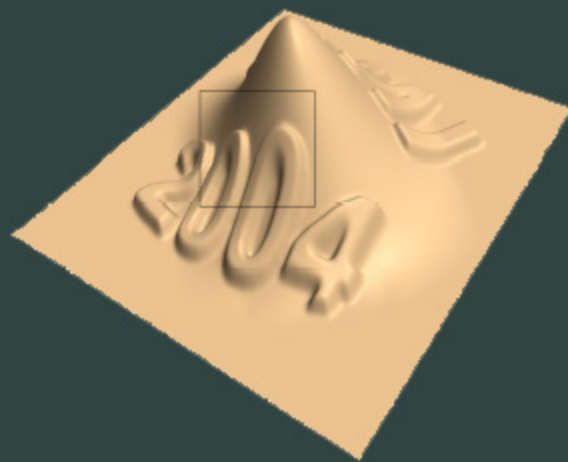
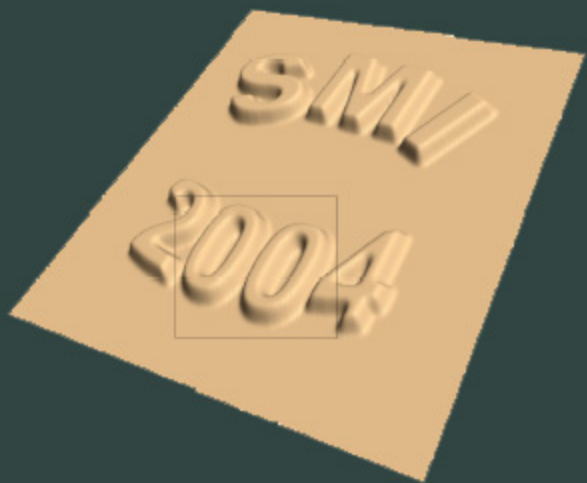
2. Approximate local rotations R_j

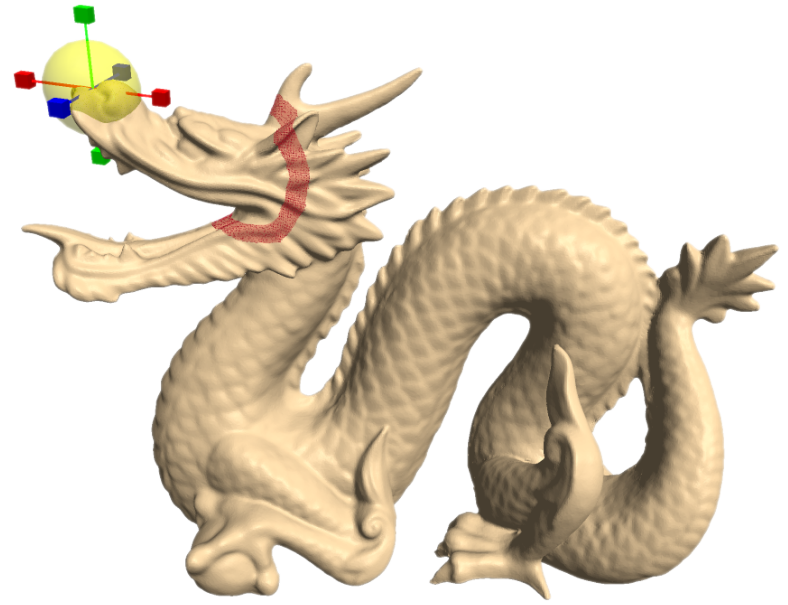
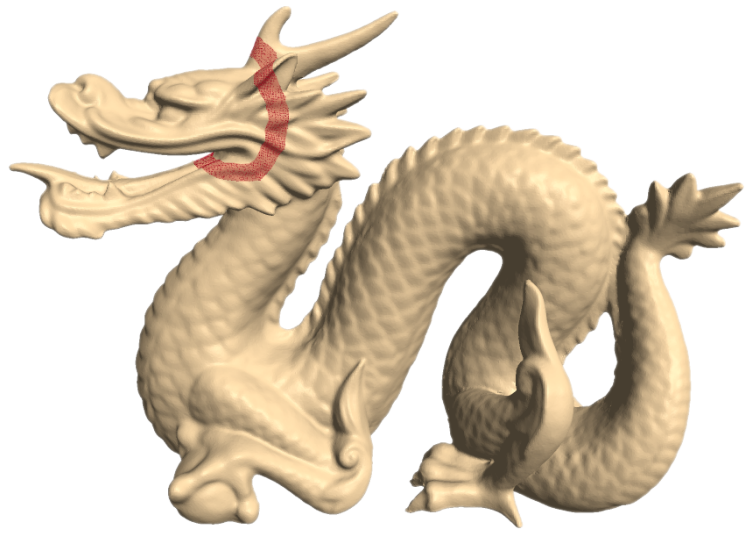
3. Rotate each Laplacian coordinate $L_j(P)$ by R_j

4. Reconstruct the edited surface:

$$M^{-1} [R_j(L_j(P)), C]$$

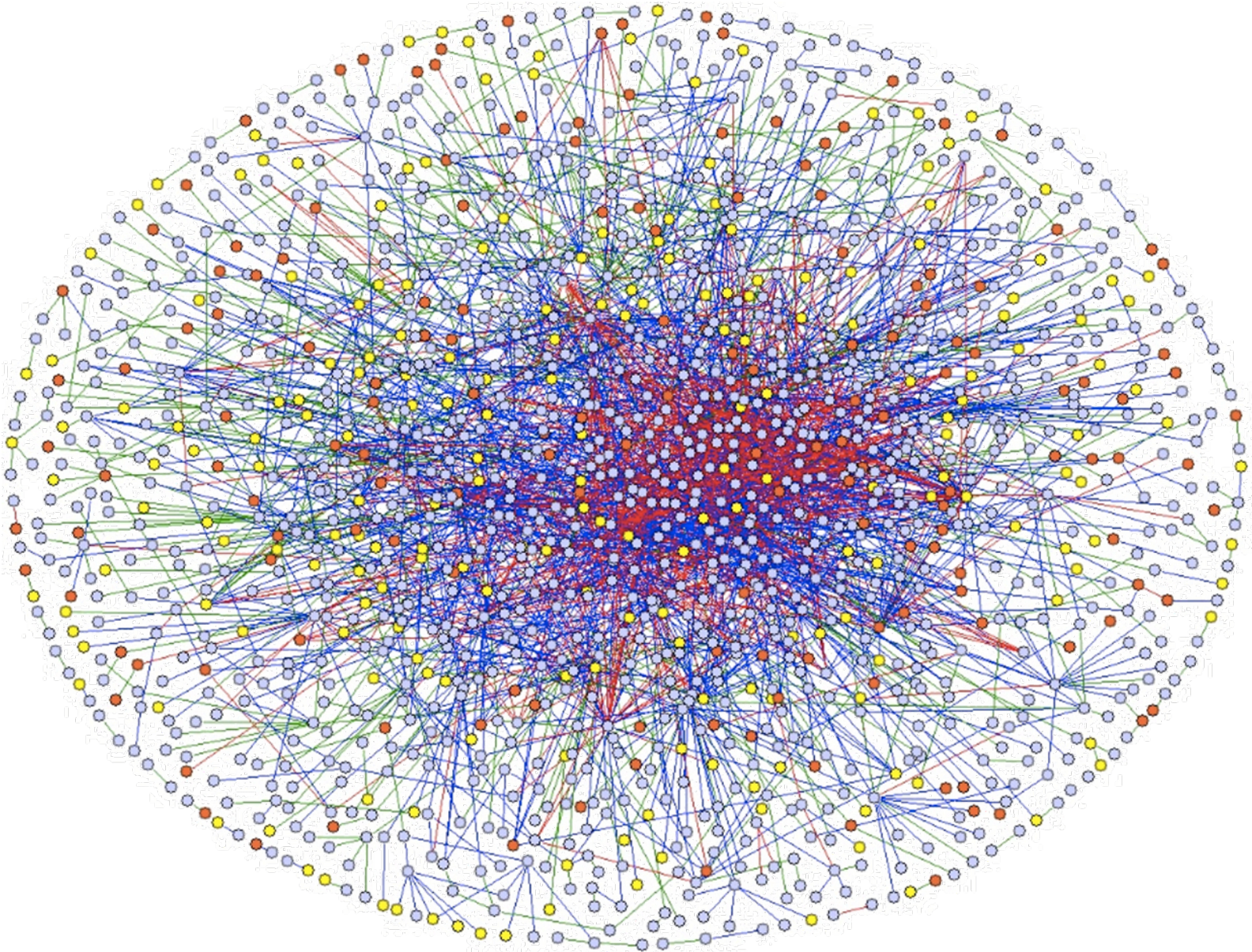






GENERAL DISCRETE GRAPH LAPLACIAN (NOTATIONS)

The Graph View of Data



Social Networks

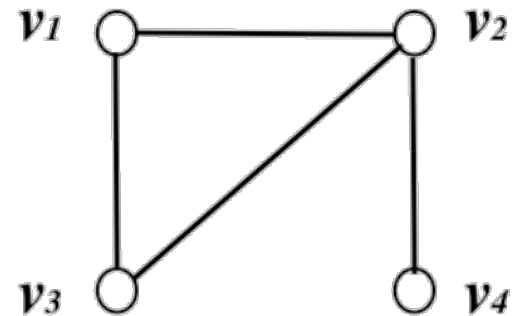


Adjacency Matrices

- For a graph with n vertices, the entries of the $n \times n$ adjacency matrix are defined by:

$$\mathbf{A} := \begin{cases} A_{ij} = 1 & \text{if there is an edge } e_{ij} \\ A_{ij} = 0 & \text{if there is no edge} \\ A_{ii} = 0 \end{cases}$$

$$\mathbf{A} = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

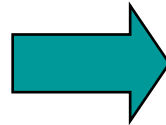
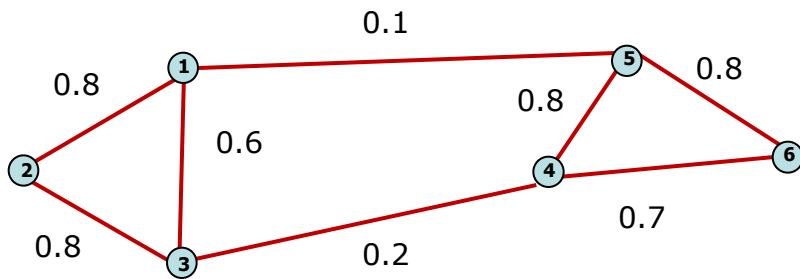


Weighted Matrices

- Adjacency matrix (A)

- $n \times n$ matrix

- $A = [w_{ij}]$: edge weight between vertex x_i and x_j



	x_1	x_2	x_3	x_4	x_5	x_6
x_1	0	0.8	0.6	0	0.1	0
x_2	0.8	0	0.8	0	0	0
x_3	0.6	0.8	0	0.2	0	0
x_4	0	0	0.2	0	0.8	0.7
x_5	0.1	0	0	0.8	0	0.8
x_6	0	0	0	0.7	0.8	0

- Important properties:

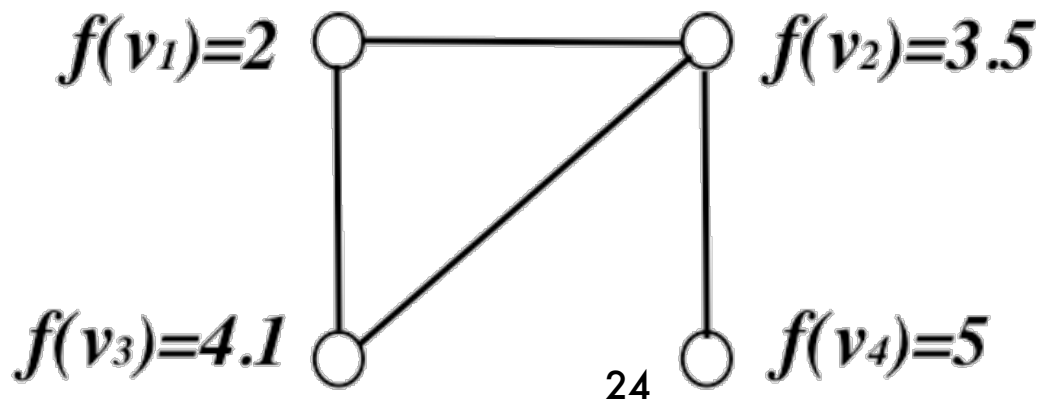
- Symmetric matrix

- ⇒ Eigenvalues are real

- ⇒ Eigenvector could span orthogonal base

Functions on Graphs

- We consider real-valued functions on the set of the graph's vertices, $f : \mathcal{V} \longrightarrow \mathbb{R}$. Such a function assigns a real number to each graph node.
- f is a vector indexed by the graph's vertices, hence $f \in \mathbb{R}^n$.
- **Notation:** $f = (f(v_1), \dots, f(v_n)) = (f(1), \dots, f(n))$.
- The eigenvectors of the adjacency matrix, $\mathbf{A}x = \lambda x$, can be viewed as *eigenfunctions*.



Operators and Quadratic Forms

- The adjacency matrix can be viewed as an operator

$$\mathbf{g} = \mathbf{A}\mathbf{f}; g(i) = \sum_{i \sim j} f(j)$$

- It can also be viewed as a quadratic form:

$$\mathbf{f}^\top \mathbf{A} \mathbf{f} = \sum_{e_{ij}} f(i)f(j)$$

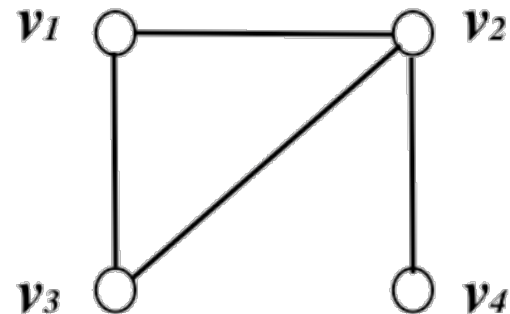
Graph (Unnormalized) Laplacian

- $\mathbf{L} = \nabla^\top \nabla$
- $(\mathbf{L}\mathbf{f})(v_i) = \sum_{v_j \sim v_i} (f(v_i) - f(v_j))$
- Connection between the Laplacian and the adjacency matrices:

$$\mathbf{L} = \mathbf{D} - \mathbf{A}$$

- The degree matrix: $\mathbf{D} := D_{ii} = d(v_i)$.

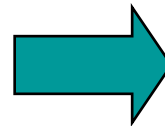
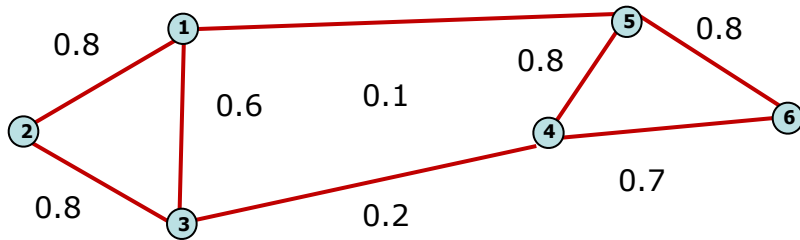
$$\mathbf{L} = \begin{bmatrix} 2 & -1 & -1 & 0 \\ -1 & 3 & -1 & -1 \\ -1 & -1 & 2 & 0 \\ 0 & -1 & 0 & 1 \end{bmatrix}$$



Laplacian Matrix

- **Laplacian matrix (L)**

- $n \times n$ symmetric matrix



$$L = D - A$$

	x_1	x_2	x_3	x_4	x_5	x_6
x_1	1.5	-0.8	-0.6	0	-0.1	0
x_2	-0.8	1.6	-0.8	0	0	0
x_3	-0.6	-0.8	1.6	-0.2	0	0
x_4	0	0	-0.2	1.7	-0.8	-0.7
x_5	-0.1	0	0	0.8	1.7	-0.8
x_6	0	0	0	-0.7	-0.8	1.5

- **Important properties:**

- Eigenvalues are non-negative real numbers (Gershgorin circle theorem)
- Eigenvectors are real and orthogonal
- Eigenvalues and eigenvectors provide an insight into the connectivity of the graph...

Laplacian Defines Natural Quadratic Form of Graphs

$$x^T Lx = \sum_{(i,j) \in E} (x(i) - x(j))^2$$

$L = D - A$ where D is diagonal matrix of degrees

$$\begin{pmatrix} 1 & -1 & 0 & 0 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & -1 \\ 0 & 0 & -1 & 1 \end{pmatrix}$$



Undirected Weighted Graphs

- We consider *undirected weighted graphs*: Each edge e_{ij} is weighted by $w_{ij} > 0$.
- The Laplacian as an operator:

$$(\mathbf{L}\mathbf{f})(v_i) = \sum_{v_j \sim v_i} w_{ij}(f(v_i) - f(v_j))$$

- As a quadratic form:

$$\mathbf{f}^\top \mathbf{L}\mathbf{f} = \frac{1}{2} \sum_{e_{ij}} w_{ij}(f(v_i) - f(v_j))^2$$

- \mathbf{L} is symmetric and positive semi-definite.
- \mathbf{L} has n non-negative, real-valued eigenvalues:
 $0 = \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$.

GENERAL DISCRETE GRAPH LAPLACIAN (SOME PROPERTIES)

Connected Graph Laplacians

- $\mathbf{L}\mathbf{u} = \lambda\mathbf{u}$.
- $\mathbf{L}\mathbf{1}_n = \mathbf{0}$, $\lambda_1 = 0$ is the smallest eigenvalue.
- The *one* vector: $\mathbf{1}_n = (1 \dots 1)^\top$.
- $0 = \mathbf{u}^\top \mathbf{L}\mathbf{u} = \sum_{i,j=1}^n w_{ij} (u(i) - u(j))^2$.
- If any two vertices are connected by a path, then $\mathbf{u} = (u(1), \dots, u(n))$ needs to be constant at all vertices such that the quadratic form vanishes. Therefore, a graph with one connected component has the constant vector $\mathbf{u}_1 = \mathbf{1}_n$ as the only eigenvector with eigenvalue 0.

A Graph with k Connected Components

- Each connected component has an associated Laplacian. Therefore, we can write matrix \mathbf{L} as a *block diagonal matrix*:

$$\mathbf{L} = \begin{bmatrix} \mathbf{L}_1 & & \\ & \ddots & \\ & & \mathbf{L}_k \end{bmatrix}$$

- The spectrum of \mathbf{L} is given by the union of the spectra of \mathbf{L}_i .
- Each block corresponds to a connected component, hence each matrix \mathbf{L}_i has an eigenvalue 0 with multiplicity 1.
- The spectrum of \mathbf{L} is given by the union of the spectra of \mathbf{L}_i .
- The eigenvalue $\lambda_1 = 0$ has multiplicity k .

The Eigenspace of $\lambda = 0$

- The eigenspace corresponding to $\lambda_1 = \dots = \lambda_k = 0$ is spanned by the k mutually orthogonal vectors:

$$\mathbf{u}_1 = \mathbf{1}_{L_1}$$

...

$$\mathbf{u}_k = \mathbf{1}_{L_k}$$

- with $\mathbf{1}_{L_i} = (0000111110000)^\top \in \mathbb{R}^n$
- These vectors are the *indicator vectors* of the graph's connected components.
- Notice that $\mathbf{1}_{L_1} + \dots + \mathbf{1}_{L_k} = \mathbf{1}_n$

The Fiedler Vector

- The first non-null eigenvalue λ_{k+1} is called the Fiedler value.
- The corresponding eigenvector \mathbf{u}_{k+1} is called the Fiedler vector.
- The multiplicity of the Fiedler eigenvalue is always equal to 1.
- The Fiedler value is the *algebraic connectivity of a graph*, the further from 0, the more connected.
- The Fiedler vector has been extensively used for *spectral bi-partitioning*
- Theoretical results are summarized in Spielman & Teng 2007:
<http://cs-www.cs.yale.edu/homes/spielman/>

Laplacian Eigenvectors for Connected Graphs

- $\mathbf{u}_1 = \mathbf{1}_n, \mathbf{L}\mathbf{1}_n = \mathbf{0}$.
- \mathbf{u}_2 is the *the Fiedler vector* with multiplicity 1.
- The eigenvectors form an orthonormal basis: $\mathbf{u}_i^\top \mathbf{u}_j = \delta_{ij}$.
- For any eigenvector $\mathbf{u}_i = (\mathbf{u}_i(v_1) \dots \mathbf{u}_i(v_n))^\top, 2 \leq i \leq n$:

$$\mathbf{u}_i^\top \mathbf{1}_n = 0$$

- Hence the components of $\mathbf{u}_i, 2 \leq i \leq n$ satisfy:

$$\sum_{j=1}^n \mathbf{u}_i(v_j) = 0$$

- Each component is bounded by:

$$-1 < \mathbf{u}_i(v_j) < 1$$

λ_2 = algebraic connectivity,
monotone under graph inclusion

Some Special Graphs

- The complete graph on n vertices, K_n , which has edge set $\{(u, v) : u \neq v\}$.
- The star graph on n vertices, S_n , which has edge set $\{(1, u) : 2 \leq u \leq n\}$.
- The hypercube

The **hypercube** on 2^k vertices. The vertices are elements of $\{0, 1\}^k$. Edges exist between vertices that differ in only one coordinate.

Complete Graph

Lemma 2.5.1. *The Laplacian of K_n has eigenvalue 0 with multiplicity 1 and n with multiplicity $n - 1$.*

Proof. To compute the non-zero eigenvalues, let ψ be any non-zero vector orthogonal to the all-1s vector, so

$$\sum_u \psi(u) = 0. \quad (2.6)$$

We now compute the first coordinate of $\mathbf{L}_{K_n} \psi$. Using (2.3), we find

$$(\mathbf{L}_{K_n} \psi)(1) = \sum_{v \geq 2} (\psi(1) - \psi(v)) = (n - 1)\psi(1) - \sum_{v=2}^n \psi(v) = n\psi(1), \quad \text{by (2.6).}$$

As the choice of coordinate was arbitrary, we have $\mathbf{L}\psi = n\psi$. So, every vector orthogonal to the all-1s vector is an eigenvector of eigenvalue n . □

Alternative approach. Observe that $\mathbf{L}_{K_n} = n\mathbf{I} - \mathbf{1}\mathbf{1}^T$. □

Star Graph

Lemma 2.5.2. *Let $G = (V, E)$ be a graph, and let v and w be vertices of degree one that are both connected to another vertex z . Then, the vector $\psi = \delta_v - \delta_w$ is an eigenvector of \mathbf{L}_G of eigenvalue 1.*

Proof. Just multiply \mathbf{L}_G by ψ , and check vertex-by-vertex that it equals ψ . □

As eigenvectors of different eigenvalues are orthogonal, this implies that $\psi(u) = \psi(v)$ for every eigenvector with eigenvalue different from 1.

Lemma 2.5.3. *The graph S_n has eigenvalue 0 with multiplicity 1, eigenvalue 1 with multiplicity $n - 2$, and eigenvalue n with multiplicity 1.*

Hypercube Graph

- Exercise